**Set up**

**Code at https://www.dropbox.com/sh/ss48qsulmbfgrs3/AACI65QhLaFddkHyASQq\_dkBa?dl=0**

***Installing Carthage***

1. Install Xcode (from app store)
2. Install carthage from<https://github.com/Carthage/Carthage/releases> version 0.30.1

**CamX - iOS application**

Extract the project from the zip file.

Navigate into the camX for created. We will call this folder *‘project root’*

In *project root* delete 1. Carthage Folder 2.Cartfile.resolved file

Clear the Cartfile and paste the following lines. Save it.

github "ipfs/swift-ipfs-api" "master"

github "Boilertalk/Web3.swift"

github "attaswift/BigInt" ~> 3.1

github "krzyzanowskim/CryptoSwift" ~> 0.8

github "Boilertalk/secp256k1.swift" ~> 0.1

github "mxcl/PromiseKit" ~> 6.0

Open *project root in terminal, run ‘carthage update —platform iOS’*

Run **camX.xcworkspace** from project root and build. The warnings can be ignored.